## Dothill Progression Mapping



## Mathematics

Respect Happiness Responsibility Creativity HONESTY Enthusiasm Confidence Kindness Cooperation fairness

## NB: Text in red font is taken from the RTP criteria

	EYFS	Year One	Year Two		
Declarative  I know that	Number & Place Value  I know that numbers to 10 can be partitioned.  I know that larger numbers are further along a numberline (for instance, when playing games with a numbered track)	Number & Place Value  ✓ I know that 10 ones are equivalent to 1 ten.  ✓ I know that multiples of 10 are made up from a number of tens, e.g. 50 is 5 tens.  ✓ I know where numbers 1 to 9 are approximately located on an unlabelled 0-10 numberline	Number & Place Value  ✓ I know, recognise and understand the place value in two-digit numbers.		
(facts)  Procedural I know how to  (methods)  In addition to Dothill Calculation Policy	Number & Place Value  Compose numbers within 5  Verbally count beyond 20, recognising the pattern of the counting system;  Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity;  Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.	Number & Place Value  Count within 100, forwards and backwards, starting with any number.  Reason about the location of numbers to 20 within the linear number system, including comparing using <> and =  Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number  Count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens	Number & Place Value  Recognise the place value of each digit in a 2-digit number and compose and decompose two-digit numbers using standard and non-standard portioning.  Reason about the location of any two-digit number in the linear number system, including identifying the previous and next multiple of 10.  Count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward  Compare and order numbers from 0 up to 100; use <, > and = signs  recognise the place value of each digit in a two-digit number (tens, ones)		
Vocabulary	One more Count Answer One less Numbers up to Equals Place twenty Read Order Number line Write Number Pictorial	Forwards More than Digit Backwards Less than Calculate Numerals Fewer Odd Words Most Even Multiples Least Pattern Equal to Identify Numbers up to one Represent hundred	Ones Greater than > Zero Tens Less than < Compare Two- digit Nearest ten Determine Estimate Number facts Value Place Value Partition Solve Problems Count in steps		
Declarative I know that (facts)	Number Facts  Y Know that numbers within 10 can be partitioned Y Know that items can be distributed fairly Y Know and recognise when items are distributed unfairly Y I know the number names Y I know the number bonds to 10 Y I know that numbers within 10 can be partitioned differently but will combine to make 10.	Number Facts  ✓ I know number bonds to 10 and number bonds for each number to 10  ✓ I know number bonds to 20	Number Facts  ✓ I know multiples of 2,5 and 10.  ✓ I know and can recall addition and subtraction facts within 10 and across 10.  ✓ I know that 10 can be thought of as a single unit of 1 ten.		

Procedural	Number Facts	Number Facts	Number Facts
I know how to	<ul> <li>Can subitise within 5</li> <li>Can count beyond 20</li> <li>Have a deep understanding of number to 10, including</li> </ul>	<ul> <li>Develop fluency in addition and subtraction facts within 10.</li> <li>Count forwards and backwards in multiples of 2, 5 and</li> </ul>	<ul> <li>Secure fluency in addition and subtraction facts within 10, through continued practice.</li> <li>Identify, represent and estimate numbers using</li> </ul>
(methods)	the composition of each number  ✓ Automatically recall (without reference to rhymes, counting or other aids)	10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers.	different representations, including the number line  ✓ Read and write numbers from 1 to 20 in numerals and words.
In addition to Dothill Calculation Policy	✓ Number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts	<ul> <li>✓ Given a number, identify one more and one less</li> <li>✓ Use the language of: equal to, more than, less than (fewer), most, least</li> <li>✓ Identify and represent numbers using objects and pictorial representations including the number line</li> </ul>	✓ Read and write numbers to at least 100 in numerals and in words
Declarative I know that (facts)	Addition & Subtraction  ✓ Know and understand the value of number words, eg four relates to 4 objects	Addition & Subtraction  ✓ Know and can use number bonds to 10. ✓ I know that part+part=whole	Addition & Subtraction  I know that 10 ones are equivalent to 1 ten and 10 tens are equivalent to 1 hundred.  I know that addition is commutative, but subtraction is not.  I know addition and subtraction facts to 20 fluenntly.  I know that addition and subtraction are inverse operations.  I know that part+part=whole and  whole-part-part
Procedural	Addition & Subtraction  Subtraction to 5 items	Addition & Subtraction	Addition & Subtraction
I know how to  (methods)  In addition to Dothill Calculation Policy	✓ Subitise for up to 5 items ✓ Show a given number using fingers	Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.  Read, write and interpret equations containing addition (+), subtraction (-) and equals (=) symbols, and relate additive expressions and equations to real-life contexts.  Represent and use number bonds and related subtraction facts within 20  Add and subtract one-digit and two-digit numbers to 20, including zero  Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs  (appears also in Written Methods)  Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs  (appears also in Mental Calculation)  Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial	<ul> <li>Add and subtract across 10.</li> <li>Recognise the subtraction structure of 'difference' and answer questions of the form, "How many more?".</li> <li>Add and subtract within 100 by applying related one-digit addition and subtraction facts: add and subtract only ones or only tens to/from a two-digit number.</li> <li>Add and subtract within 100 by applying related one-digit addition and subtraction facts: add and subtract any 2 two-digit numbers.</li> <li>Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100</li> <li>Add and subtract numbers using concrete objects, pictorial representations, and mentally, including:         <ul> <li>a two-digit number and ones</li> <li>a two-digit number and tens</li> <li>two two-digit numbers</li> <li>adding three one-digit numbers</li> <li>Show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot</li> <li>Recognise and use the inverse relationship between</li> </ul> </li> </ul>
		representations, and missing number problems such as 7 = $\square$ - 9	addition and subtraction and use this to check calculations and solve missing number problems.  Solve problems with addition and subtraction:  using concrete objects and pictorial representations, including those involving numbers, quantities and measures  applying their increasing knowledge of mental and written methods

Vocabulary	Add Number line Halving Subtract Single digit Sharing Addition Count on Numbers to twenty Subtraction Count back Check Adding Answer Number Subtracting Doubling	One step problem Read Two-digit Concrete Write Ones object Interpret Mental Pictorial Equals = Mentally representation Signs Missing number One-digit Problem	Columnar addition Relationship Formal Written Columnar Calculation method Subtraction Solve problems Mental method Tens Missing number Operation Order problems Apply Inverse Quantities Whole number Measures		
Declarative I know that	Multiplication & Division	Multiplication & Division  ✓ I know doubles and halves of numbers to 10 ✓ I know that a multiple of 10 is made up from a number of tens	Multiplication & Division  ✓ I know that multiplication is the same as repeated addition.  ✓ I know doubles and halves of numbers to 20		
(facts) Procedural I know how to (methods)  In addition to Dothill Calculation Policy	Multiplication & Division	Multiplication & Division  Count in multiples of twos, fives and tens  Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher	Multiplication & Division  Recognise repeated addition contexts, representing them with multiplication equations and calculating the product, within the 2, 5 and 10 multiplication tables.  Relate grouping problems where the number of groups is unknown to multiplication equations with a missing factor, and to division equations (quotative division).  Count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward  Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers  Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot  Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (*), division (*) and equals (=) signs  Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts		
Vocabulary	sharing doubling halving number pattern	Multiples Multiplication Pictorial Twos Division representation Fives One step problem Arrays Tens Answer Count Number Concrete Equals Multiply object Write Divide	Multiplication facts Share Division facts Equally Multiplication Repeated division tables Calculate Odd numbers Even numbers		
Declarative I know that (facts)	Fractions	Fractions  I know that a half is one of two equal parts.  I know that a quarter is one of 4 equal parts.	Fractions  I know and can name fractions of shapes, set of objects or quantity.		

Duna and Juna d	Fractions	Fractions	Fractions
Procedural I know how to	Tructions	Recognise, find and name a half as one of two equal parts of an object, shape or quantity	Recognise, find, name and write fractions / , / , / and / of a length, shape, set of objects or quantity
(methods)		✓ Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity	✓ Write simple fractions e.g. <sup>1</sup> / <sub>2</sub> of 6 = 3 and recognise
In addition to Dothill Calculation Policy			the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$ .
Vocabulary		Fraction Shape Half Quantity Equal parts Quarter One whole Object	Simple fractions Equivalent equivalence Count
	Measurement	Measurement	Measurement
Declarative	✓ I know that objects can be longer / shorter, heavier / lighter, holds more than. ✓ I know the vocabulary to use to compare measures.	✓ I know the names of the days of the week and months. ✓ I know that the minute hand is the long hand and the hour hand is the short hand of a clock.	✓ I know the number of minutes in an hour and the number of hours in a day. ✓ I know the value of different denominations of <b>coins</b>
I know that		<ul> <li>✓ I know the value of different denominations of coins and notes</li> <li>✓ I know the vocabulary required when comparing length,</li> </ul>	and notes and can use this to combine amounts ✓ I know the symbols for money - £ and p
(facts)		mass, capacity and time.  I know the equipment needed to measure the following:  lengths and heights  mass/weight  capacity and volume  time (hours, minutes, seconds)	<b>✓</b>
Procedural	Measurement	Measurement	Measurement
I know how to	Compare amounts of continuous quantities (longer / shorter, heavier / lighter).	Compare, describe and solve practical problems for: lengths and heights [e.g. long/short, longer/shorter, tall/short, double/half]	Compare and order lengths, mass, volume/capacity and record the results using >, < and =  Compare and sequence intervals of time
(methods)		<ul> <li>mass/weight [e.g. heavy/light, heavier than, lighter than]</li> <li>capacity and volume [e.g. full/empty, more than, less</li> </ul>	Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to
In addition to		than, half, half full, quarter]	the nearest appropriate unit, using rulers, scales,
Dothill Calculation		√ time [e.g. quicker, slower, earlier, later]	thermometers and measuring vessels
Policy		<ul> <li>Sequence events in chronological order using language</li> <li>[e.g. before and after, next, first, today, yesterday,</li> </ul>	<ul> <li>✓ Recognise and use symbols for pounds (£) and pence</li> <li>(p); combine amounts to make a particular value</li> </ul>
,		tomorrow, morning, afternoon and evening]	✓ Find different combinations of coins that equal the
		<ul> <li>✓ Measure and begin to record the following:</li> <li>✓ lengths and heights</li> </ul>	same amounts of money  ✓ Solve simple problems in a practical context involving
		✓ mass/weight	addition and subtraction of money of the same unit,
		capacity and volume time (hours minutes seconds)	including giving change ✓ Tell and write the time to five minutes including
		<ul> <li>time (hours, minutes, seconds)</li> <li>Recognise and know the value of different</li> </ul>	✓ Tell and write the time to five minutes, including guarter past/to the hour and draw the hands on a clock
		denominations of coins and notes	face to show these times.
		Tell the time to the hour and half past the hour and	
		draw the hands on a clock face to show these times.  ✓ Recognise and use language relating to dates, including	
		days of the week, weeks, months and years	

Vocabulary	Measure Measurement Size Weight Capacity	Compare Solve Problems Object Time	Length Height Long Short Longer Shorter Tall Double Half Mass Heavy Light Heavier than Lighter	More than Less than Half Half full Quarter Quicker Slower Earlier Later Sequence events Chronological order Before After Next	Morning Afternoon Evening Record Hours Minutes Hour Half past O clock Hands Clock face Seconds Coins Notes	Greater than > Less than < Equals = Intervals Standard units Estimate Direction Temperature Unit Scales Rulers Thermometers Measuring vessels	Centimetres Kilograms Grams Degrees Celsius Litres Millilitres Symbols Money Pounds (£) Pence (p) Different combinations Change Five past	Twenty past Twenty-five past Half past Twenty-five to Twenty to Quarter to Ten to Five to
			Volume Full Empty	First Today Yesterday Tomorrow	Dates Days Weeks Months	Metres past	Ten past Quarter	
Declarative	<u>Statistics</u>		<u>Statistics</u>				nat information can be o hat categorical data is.	lisplayed visually.
I know that								
(facts)								
Procedural	<u>Statistics</u>		<u>Statistics</u>			<u>Statistics</u>		
I know how to  (methods)  In addition to						charts, b ✓ Ask and o number o categorie		e tables by counting the
Dothill Calculation Policy								
Vocabulary						Interpret Construct Pictogram Tally chart Block diagrams Horizontal Vertical x- axis & y-axis	key title chart title Simple tables Ask Answer Questions Counting	Category Sort Quantity Total Compare Data Objects
Declarative	<u>Algebra</u>		number to	mber bonds to 10 and nu o 10 mber bonds to 20	umber bonds for each	Algebra		
I know that								
(facts)								

Procedural	Algebra	Algebra	Algebra
I know how to  (methods)  In addition to Dothill Calculation Policy	August u	<ul> <li>Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = □ - 9 (copied from Addition and Subtraction)</li> <li>Represent and use number bonds and related subtraction facts within 20 (copied from Addition and Subtraction)</li> </ul>	✓ Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems. (copied from Addition and Subtraction) ✓ Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 (copied from Addition and Subtraction) ✓ Compare and sequence intervals of time (copied from Measurement)
roncy		<ul> <li>Sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening (copied from Measurement)</li> </ul>	<ul> <li>✓ Order and arrange combinations of mathematical objects in patterns (copied from Geometry: position and direction)</li> </ul>
Vocabulary		Solve One -step problem Missing number Check Calculate problem Sequence Chronological	Inverse Relationship Compare Order Arrange Pattern
		i	
Declarative I know that (facts)	Geometry  ✓ I know the names of some 2D shapes ✓ I know positional vocabulary, such as up, down, across, behind etc.	Geometry  ✓ I know and recognise common 2D and 3D shapes presented in different orientations  ✓ I know that 2D shapes are 2 dimensional and 3D shapes have three.  ✓ I know the properties of common 2D and 3D shapes.	Geometry  ✓ I know and recognise standard and non-standard examples of 2D shapes presented in different orientations. ✓ I know the properties of an increasing number of 2D and 3D shapes ✓ I know what similar shapes are and can identify them. ✓ I know vocabulary connected to shapes - edges, faces,
(140.0)			vertices.
Procedural I know how to (methods)  In addition to Dothill Calculation Policy	Geometry  Can see, explore and discuss models of common 2D and 3D shapes with varied dimensions and presented in different orientations (for example, triangles not always presented on their base).  Select, rotate and manipulate shapes for a particular purpose, for example:  rotating a cylinder so it can be used to build a tower rotating a puzzle piece to fit in its place  Develop spatial vocabulary	Geometry  Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another.  Compose 2D and 3D shapes from smaller shapes to match an example, including manipulating shapes to place them in particular orientations.  Recognise and name common 2-D and 3-D shapes, including:  2-D shapes [e.g. rectangles (including squares), circles and triangles]  3-D shapes [e.g. cuboids (including cubes), pyramids and spheres].  Describe position, direction and movement, including half, quarter and three-quarter turns.	Geometry  Vuse precise language to describe the properties of 2D and 3D shapes, and compare shapes by reasoning about similarities and differences in properties  Valentify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line  Valentify and describe the properties of 3-D shapes, including the number of edges, vertices and faces  Valentify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 2-D shapes on the surface of 3-D shapes and everyday objects  Valentify 2-D shapes on the surface of 3-D shapes and everyday objects  Valentify 2-D shapes on the surface of 3-D shapes and everyday objects  Valentify 2-D shapes on the surface of 3-D shapes and everyday objects  Valentify 2-D shapes on the surface of 3-D shapes and everyday objects  Valentify 2-D shapes on the surface of 3-D shapes and everyday objects  Valentify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 3-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]  Valentify 3-D shapes, [for example, a circle on a cylinder and faces [for

Conditional	Position Distance Direction Move Movement Patterns Shape Square Rectangle Circle Triangle Sides Straight side Curved side  Addition & Subtraction  ✓ I know when to find the total number of items in two		en to solve one-step problems		Nonagon pyramid Decagon Pentagonal Kite pyramid Rhombus Hexagonal Polygon pyramid Square-based Octagonal pyramid Triangular pyramid Triangular prism Rectangular prism Pentagonal prism Hexagonal prism Octagonal prism Octagonal prism Mexagonal prism Octagonal prism Octagonal prism
I know when& I know why (strategies)	groups by counting all of them  I know why I cam finding the total amount  I Know when to use the vocabulary involved in adding and subtracting  I know why I have selected the vocabulary I am using	✓ I know wh problem ✓ I know wh ✓ Multiplica ✓ I know wh represent ✓ I know wh represent ✓ Statistics ✓ I know wh	y there is one part to the problem en to use addition and subtraction to solve a y I am using addition or subtraction tion & Division en to solve one-step problems y there is one part to the problem en to use multiplication and division to solve a y I am using multiplication and division en to use concrete objects, pictorial ations and arrays to help me solve a problem y I am using concrete objects, pictorial ations and arrays to help me solve a problem y I am interpreting pictograms, tally charts, rams and tables to solve a problem	Side   Side	olve problems  know when to use addition and subtraction to solve a roblem  know why I have selected addition or subtraction to olve my problem  know when to use concrete objects and / or pictorial epresentations to solve a problem  know why I have chosen to use concrete objects or ictorial representations to solve a problem  know when to use a mental or written calculation  know why I have selected to use a mental or written alculation

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Number & Place Value	Number & Place Value	Number & Place Value	Number & Place Value			
One more	Forwards	Ones	Hundreds	Thousands	Ten thousands Hundred	Intervals across zero
One less	Backwards	Tens	Three-digit	Four- digit	thousands	Three decimal places
Place	Numerals	Two- diait	ten more	Negative number One	Millions	Hundredths
Order	Words	Estimate	one hundred more	thousand more	Context	Thousandths
Number	Multiples	Place Value	ten less	One thousand	Steps of powers Decimal	Ten thousandths Numbers up
Count	Equal to	Solve	one hundred less	less	equivalents Two decimal	to
Numbers up to	More than	Problems	Roman numeral Numbers up	Decimal	places Thousandths Numbers	ten million
twenty	Less than	Greater than >	to one thousand	Decimal place	up to one million	
Number line	Fewer	Less than <		Rounding	.,	Addition & Subtraction
Pictorial	Most	Nearest ten	Addition & Subtraction	Place holder	Addition & Subtraction	Estimation
Answer	Least	Number facts	Three-digit number Hundreds	Nearest ten Nearest	Increasingly large numbers	Mixed operations
Equals	Identify	Partition	Estimate	hundred Nearest thousand	More than 4 digits	·
Read	Represent	Count in steps	Number facts	One place	Rounding	Multiplication & Division
Write	Digit	Zero		Whole number	Determine	Scale factor
	Calculate	Compare	Multiplication & Division	Integer	Context	Long division
Addition & Subtraction	Odd	Determine	Missing number problem	Tenths	Multi-step problems	Whole number remainders
Add	Even	Value	Estimate	Hundredths	• •	Fractions
Subtract	Pattern		Inverse		Multiplication & Division	Rounding
Addition	Numbers up to	Addition & Subtraction	Formal written method		Decimals	Mixed operations
Subtraction	one hundred	Columnar addition	Mathematical statement	Addition & Subtraction	Four-digit	
Adding		Columnar Subtraction	Recall	Two step problems	Long multiplication Short	<u>Measurement</u>
Subtracting	Addition & Subtraction	Tens	Integer	Context	division	Decimal notation Cubic
Number	One step problem	Order	Two- digit	Four-digit	Remainders	centimetres (cm3)
Number line	Concrete	Inverse			Context	Cubic metres
Single digit	object	Relationship	<u>Measurement</u>	Multiplication & Division	Common	(m3)
Count on	Pictorial representation	Calculation	Duration	Derived facts	factors	Cubic millimetre
Count back	Missing number	Solve problems	Time taken	Factors	Common	(mm3)
Answer	Problem	Missing number problems	Nearest minute	Factor pairs	Multiples	Cubic kilometre (Km3)
Doubling	Read	Quantities	Record Seconds a.m.	Scaling problems Three-digit	Prime numbers	Decimal places formulae
Halving	Write	Measures	p.m. noon midnight		Prime factors Composite	Miles
Sharing	Interpret	Formal Written method	kilometre	<u>Measurement</u>	numbers Square number	
Numbers to	Equals =	Mental method	add	Estimate	Cube number	<u>Geometry</u>
twenty	Signs	Operation	subtract millimetres	Rectilinear	Notation	Four quadrants
Check	One-digit	Apply	perimeter simple 2-D shapes	figure	Squares	Radius
	Two-digit	Whole number	analogue	Area	Cubes	Diameter
Multiplication & Division	Ones		clock roman numerals	Rectilinear shapes Convert		Circumference
sharing	Mental	Multiplication & Division	12-hour		<u>Measurement</u>	Nets
doubling	Mentally	Multiplication facts	24-hour	<u>Geometry</u>	Square centimetres (cm2)	Fractions, Decimals &
halving number		Division facts	Leap year	Co-ordinates	Square metres	<u>Percentages</u>
pattern	Multiplication & Division	Multiplication tables		Quadrant	(m2)	Common
	Multiples	Odd numbers	Geometry	Grid	Irregular shapes	factors
<u>Measurement</u>	Twos	Even numbers	Angle	Translate	Volume (cm3)	Common multiples
Measure	Fives	Share	Turn	Translation	Cubes	Decimal fraction equivalents
Measurement	Tens	Equally	Right angles Quarter of a	Axis	Cuboids Square numbers	Simplest form
Size	Number	Repeated division	turn	X- axis	Cube numbers	
Weight	Multiply	Calculate	Half-turn Three quarters	Y-axis	Metric measure	Statistics
Capacity	Divide		of a turn	Spaces	Metric units	Pie chart
Compare	Multiplication	Measurement	Complete turn	Unit	Imperial units	Calculate
Solve	Division	Greater than >	Horizontal lines	Plot	Inches	Mean
Problems	One step problem	Less than <	Vertical lines Perpendicular	Point	Pounds	Average
Object	Answer	Equals =	lines	Polygon	Pints	
Time	Concrete	Intervals	Parallel lines	Lines of symmetry	Comment	<u>Algebra</u>
	object	Standard units	Faradian Navi I d	Symmetric figure	<u>Geometry</u>	Missing number
Geometry	Pictorial representation	Estimate	Fractions, Decimals &	Classify	Reflection	Problem
Position	Arrays	Direction	<u>Percentages</u>	Geometric shapes	Angles	Pairs

Distance Count Temperature Tenths Quadrilaterals Measure Number sentence Direction Equals Unit Unit fractions Non- unit Acute angle Degrees Variables Write Scales fractions Missing lengths Combination Move Obtuse angle Movement Rulers Numerator Missing angles Regular Possibility Patterns Measurement Thermometers Denominator Fractions, Decimals & polygons Irregular polygons Enumerate Shape Compare Equation Length Measuring **Percentages** Degrees Estimate Order Square Height vessels Hundredths compare Formulae Rectangle Metres Add Decimal Reflex angle Generate Long Circle Short Subtract Decimal place Point Linear number sequence Centimetres Triangle Sides Longer Kilograms Solve problems One decimal place Two Straight line Straight side Shorter places Round Multiples Grams decimal Ratio & Proportion decimals Curved side Tall Dearees Celsius Statistics Ratio Whole number Common Double Litres Present Fractions, Decimals & Proportion Millilitres Half Presented equivalent fractions Decimal Percentages Size Mass Symbols Graph equivalents Thousandths Quantity Dividing Multiples Missing value Money Statistics Heavy Ones Three decimal places Per Light Pounds (£) Bar charts Integer Heavier than Tenths Pence (p) Tables cent Number of parts per Multiplication hundred Lighter than Different Solve One- step questions Hundredths Simple measure Division Volume combinations Two- step questions Money problems Percentages Decimal Multiply fraction Mixed numbers Divide Full Change Information Empty Five past **Statistics** Improper fraction Solve Proper fraction More than Ten past Time graphs Problem Convert Mathematical Less than Comparison Calculate Quarter past Problems statements Half Twenty past Percentage Half full Multiply Twenty-five Comparison Unequal sharing Quarter Algebra Percentage and decimal Grouping past equivalents Fractions Half past Perimeter Quicker Algebra Multiples Slower Twenty-five to Statistics Farlier Twenty to Algebraically Timetables Later Quarter to Sequence events Ten to Line graph Chronological order Five to Algebra Before Geometry **Properties** After Rotation Rectangles Next Right angle Deduce First Clockwise Today Anti-clockwise Related facts Yesterday Order Missing lengths Missing angles Tomorrow Arrange Morning Sequence Afternoon **Properties** Evening Compare Record Common Hours Line symmetry Minutes Vertical line Edges Hour Half past Faces O clock Vertices Hands Pentagon Clock face Hexagon Seconds Heptagon Coins Octagon Notes Nonagon Decagon Dates Kite Days Weeks Rhombus

	Months	Polygon		
		Square-based pyramid		
	<u>Geometry</u>	Triangular pyramid		
	Half turn	Triangular prism		
		Destangular prism		
	Quarter turn	Rectangular prism		
	Three-quarter	Pentagonal prism		
	turn	Hexagonal prism		
	Left	Octagonal prism		
	Right	Octahedron		
	Up	Dodecahedron		
	Down	Tetrahedron		
	2-D Shapes	Rectangular		
	3-D Shapes	pyramid		
	Two-dimensional	Pentagonal		
	Three-dimensional	pyramid		
	Cuboid	pyramia		
		Hexagonal		
	Cube	pyramid		
	Pyramid	Octagonal pyramid		
	Cone			
	Cylinder	Fractions, Decimals &		
	Sphere	<u>Percentages</u>		
		Simple fractions		
	Fractions, Decimals &	Equivalent		
	Percentages	equivalence		
	Fraction	Count		
	Half	Count		
		Chatiatica		
	Equal parts	<u>Statistics</u>		
	One whole	Interpret		
	Object	Construct		
	Shape	Pictogram		
	Quantity	Tally chart		
	Quarter	Block diagrams		
		Horizontal		
	<u>Algebra</u>	Vertical		
	Solve	x- axis & y-axis		
	One -step problem	key		
	Missing number	title		
	Check	chart title		
	Calculate	Simple tables		
	problem	Ask		
	Sequence	Answer		
	Chronological	Questions		
		Counting		
		Objects		
		Category		
		Sort		
		Quantity		
		Total		
		Compare		
		Data		
		Dara		
		<u>Algebra</u>		
		Inverse		
		Relationship		
		Compare		
		Order		
		Arrange		

		Pattern		